ADOT I-10 Pedestrian Bridge
Tempe Public Art Opportunity

The City of Tempe invites artists to submit qualifications to create enhancements for two pedestrian bridges that will cross the I-10 connecting residents between the east and west side of Tempe along the freeway. ADOT (Arizona Department of Transportation) is currently working to design two bridges, one located at Alameda and one connecting the Western Canal. The ADOT aesthetics team has determined a standard bridge cage for these areas. One artist or artist team will be selected to work with the ADOT team on the aesthetics of both bridges with a focus on enhancing the pedestrian experience.

Some possible areas of artistic enhancements include:
- Bridge spans
- Fence or railing treatments or attachments
- Truss finish treatments or attachments
- Pavement / walking surfaces (Approaches, ramps, stairs, bridge deck)
- Bridge barrier

Areas to receive ADOT enhanced rustication to match the corridor aesthetics
- Piers
- Bridge ramp abutments
- Bridge ramp approach walls

Art Element Considerations for Pedestrian Bridges:
1. Superstructure type and dimensions (clear width, span length, vertical clearance) will be set by the engineers.
2. Treatments to the truss main members should be limited to finishes to the structural steel (painted steel versus self-weathering steel) can be considered. This does not include changes to steel type (i.e. stainless)
3. Additions to fencing, railing, or to the truss members will be allowed. Attachments will need to be made permanent and installed with bridge construction. Weight and added wind loads should be considered in all elements as this will impact member sizes. All fencing and railing will be reviewed to meet specified safety regulations as provided by the design team.
4. Approach spans/walls and abutments are typically concrete and are open to aesthetic elements such as rustication/formliner patterns.
5. Attachments to spans/walls and abutments can be considered.
6. Clear zones must be maintained (not impacted or encroached upon) and future maintenance shall be considered for attachments or formliners to spans/walls and abutments.
7. Aesthetic treatment to approach sidewalk pavement, stairs, ramps to the bridges can be considered and will be reviewed to meet specified safety regulations as provided by the design team.
8. High-mast safety lighting in proximity to the bridges and interior safety lighting should be considered as a limiting factor when considering the use lighting as part of the aesthetic treatments.

All planned bridge-related enhancements are being consolidated for a bid package to be released in early 2020. This is a fast track project and will require the selected artist(s) to begin working immediately. The team will meet on a weekly or biweekly basis to determine design intentions and the selected artist(s) will be expected to join these meetings. The aesthetics team will be required to attend public meetings throughout the fall of 2019 and will be available to answer questions from applicants throughout the construction bid process. Full design and construction of the bridge is expected to begin in the fall of 2020 with completion in 2023.

Eligibility

This Call to Artists is open to a professional artist or artist team residing and eligible to work the United States. This is a fast track project that requires an artist or artist team with significant past experience working on highly complex design team projects. Artists must demonstrate that they have experience with
creating construction drawings, fabrication and installation, and have knowledge of durable materials appropriate to the Sonoran Desert climate. Selected artists must be able to attend regularly scheduled meetings in Arizona with the ADOT aesthetics team throughout the design process, attend public meetings in Tempe as needed, and be available throughout the bid process to respond to requests for information.

Accepted artist will be required by Arizona State Law HB 2008 to sign a statement verifying that they are lawfully present in the United States. City of Tempe employees, steering committee members, and their immediate family members are excluded from participating in this project.

Budget

Up to $400,000

The current budget covering all costs associated with design and construction of the public art elements within both of the pedestrian bridges is $400,000. The project budget must include all costs related to the artist's design fees; construction document preparation; meeting attendance; the artwork's final design, fabrication, transportation, delivery and installation costs; subcontractor and consultant fees including any engineers or fabricators; permit and license fees; General Liability and other insurance required by the City, travel if necessary, and all other costs associated with the art project.

Deadline

Wednesday May 29th midnight (11:59 PM) Mountain Standard Time

Pre-Submittal Session

Staff will be on hand to answer questions in an open house manner. This is an opportunity to discuss the project with Tempe Public Art and Tempe Transportation. If you have questions about the project, but are unable to attend a pre-submittal session contact Rebecca Blume Rothman rebecca_rothman@tempe.gov 480-350-2827

  o May 21st 11am-1pm Tempe Center for the Arts Café area
  o TCA parking lot is located northwest of the Rio Salado Parkway and Hardy Drive intersection
  o Accessible parking is located via the main TCA driveway to the right as you enter.
  o There is a walking path on the north end of the parking lot. It is a short 5 minute walk to TCA. Should you wish to have complimentary transportation from the parking lot to the TCA, please call TCA Stage Door at (480) 350-5683 for assistance. Parking lot shuttles are available to take you to and from TCA the evenings of performances.

How to Apply

The entire submission must be completed on Submittable at www.tempepublicart.submittable.com. All requirements listed below must be met or the application will be removed from consideration. Specific proposals are not requested at this stage in the process and will not be accepted.

  o Letter of interest: (Maximum 1 page) Describe why you are interested in this project and explain previous relevant experience that outlines your previous design team experience. If you are applying as a team, the letter should clearly describe the contribution of each collaborator.
  o Resume: (Maximum 2 pages) outline your recent experience and accomplishments as an artist as it relates to public art. If applying as a team, each member may submit a one page resume.
  o Digital Images: 6 images of previously completed work. Specific proposals will not be accepted.
  o Image List: (Maximum 2 pages) A separate document listing information about the 6 digital images. For each image submitted list the title, date, size, location, and budget with a thumbnail of the image.
**Artist Selection Process**

Applications will be pre-screened by City staff to ensure that the submissions meet the minimum qualifications as described in the eligibility section. An artist selection committee will review artists’ submissions and select 2-4 finalists. The finalists will be interviewed about their working style, methods of approach, and initial thoughts regarding this opportunity. Finalists will be given further information about the project prior to the interview. The steering committee is comprised of members from community stakeholders, arts professionals and associated city staff. The selected Artist will work with Tempe Transportation, ADOT, and Tempe Public Art throughout the project.

**Information**

**Tempe Transportation** is responsible for the design of signage and pavement markings as well as barricading and traffic control projects, maintaining streets, alleyes, sidewalks, storm drains, traffic signals and street lights and providing bus, bike, pedestrian and light rail facilities. [www.tempe.gov/transportation](http://www.tempe.gov/transportation)

**Tempe Public Art** aspires to cultivate a unique community identity that advances Tempe as a vibrant and progressive destination. Tempe's diverse collection of permanent and temporary public art complements the natural and built environment through innovative place-making, installations and infrastructure enhancements. Tempe Public Art promotes artistic expression, bringing people together to strengthen Tempe's sense of community and place. [www.tempe.gov/PublicArt](http://www.tempe.gov/PublicArt)

We are here to help, contact: Rebecca Blume Rothman, Director of Public Art
rebecca_rothman@tempe.gov 480-350-2827

*This Call to Artist does not commit the city to enter into any agreement, to pay any costs incurred in the preparation of the proposal to this request or in subsequent negotiations, or to produce a contract for the project. The city reserves the right to reject any or all applications, reissue the Call to Artist, revise the project terms or procure any service by other means. While all reasonable care will be taken, the city is not responsible for loss of or damage to materials included with applications.*