

Self-Assessment: Animal Project

Objectives:

Name: _____

- *Design a vessel that blends animal imagery with a functional form; create a full page of sketches illustrating your design.*
- *Utilize throwing and hand-building techniques to create your form.*
- *Employ effective craftsmanship, including even thicknesses, trimming and refined surfaces.*
- *Finish the work using appropriate methods, such as low temperature glaze, slip painting, raku or other techniques.*
- *Select, use, clean and replace tools and equipment to the appropriate locations within the studio.*

1. Identify the animal you chose and the functional form with which you blended it. What parts of your vessel are based on the form of the animal? Which are based on the vessel?

2. Draw a sketch of your vessel. Identify the elements of your vessel that represent animal forms and the elements that represent traditional ceramic forms.

3. What was the hardest part of this assignment for you to emulate? Was it harder or easier than you expected?

Evaluate yourself:

Questions (10 points) Did you completely answer the questions with full sentences?

Creativity (30 points) Did you create a unique and original blend between animal and vessel?

Craft (20 points) How neat is your work? Are the animal and vessel components effectively joined?

Surface (20 points) Did you create an appropriate carved or decorated surface or series of patterns?

Use of class time/participation (20 points) Did you use your class time wisely?

Scoring:

Student: _____ Teacher: _____

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Student: _____ Teacher: _____

Student: _____ Teacher: _____

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