City of Tempe
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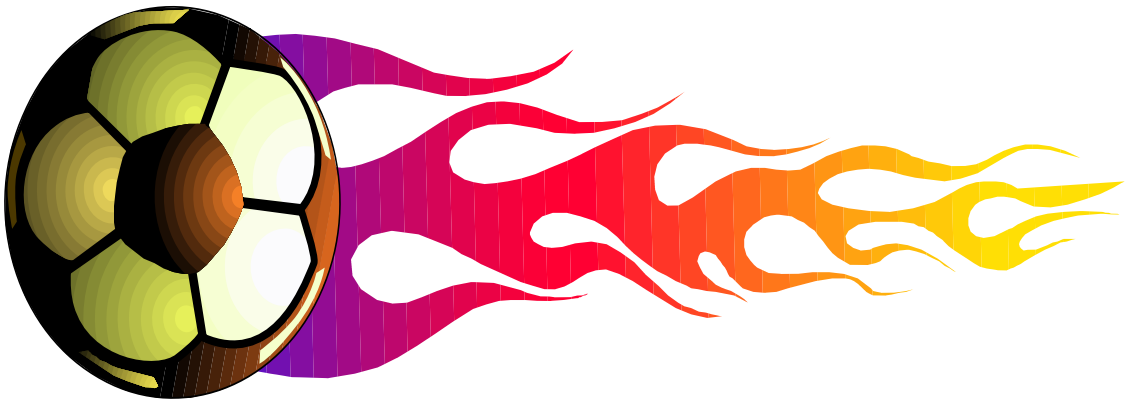
www.tempe.gov

Community Services
Parks and Recreation

CITY OF TEMPE
Parks and Recreation

ADULT CO-REC SOCCER
Organizational Packet
Fall 2004



New Registration Procedure!

CITY OF TEMPE
PARKS AND RECREATION

Fall 2004 CO-RECREATIONAL SOCCER LEAGUE

ORGANIZATIONAL MEETING:
Tuesday August 3, 2004 – 7:30 p.m. at the Pyle Adult Recreation Center, 655 E. Southern Ave., Tempe.

ENTRY FEE:
$418.00 **No personal checks will be accepted**. Company check, cashier's check, or money order must be made payable to the CITY OF TEMPE. VISA and MASTERCARD or CASH are also accepted. The entry fee pays for officials, game equipment, field supervisor and awards. The City of Tempe pays for lights, field maintenance and league administration. **NO FAXED REGISTRATION FORMS WILL BE ACCEPTED.**

LEAGUE SCHEDULE:
Season will begin the week of September 13. Each team will play a regular season consisting of 7 games (round robin). Teams will play on Mondays or Wednesdays, but should be prepared to play on either night. There will be a season ending tournament **for all teams in each division**. Schedules will be mailed to coaches/managers as they appear on the **team entry form**. Teams are asked to register in the league where they feel they belong. **THE LEAGUE ADMINISTRATOR RESERVES THE RIGHT TO PLACE TEAMS IN CERTAIN LEAGUES TO MAINTAIN THE INTEGRITY OF THE LEAGUE.**

WEB SITE (*www.tempe.gov/pkrec/sportspage)*
Schedules will be posted by September 7. Standings will be available on the *Sportspage*, and will be updated once each week. Also, check the web site if there has been inclement weather, and for make-up game schedules.

TEAM ROSTERS:
The key to successful roster preparation is to include, on you initial roster, those players that will make up the core majority of your team. Please carefully review the following information.

Team rosters may contain not less than SIXTEEN (16) or more than twenty-five (25) players. The fully completed roster must be submitted at the time of registration.

Roster revisions will be limited to changes/additions resulting in no more that SIX (6) new players added to the roster over the course of the entire season.

Players may be added /deleted from the original roster through the fourth week of the season. Roster changes must be completed on the appropriate drop/add form before the player participant in a game. Roster drop/add must be done at the field.

ROSTER ELIGIBILITY:
Players must be 18 years of age or graduated from high school to participate. A player may be on only **ONE** co-recreational soccer team in the City of Tempe. A player who plays for more than one co-recreational soccer team will be suspended for the remainder of the season. Any manager or Field Supervisor may challenge the eligibility of any player. Carrying of I.D. will be mandatory. A player challenged that cannot show valid I. D. will be removed for the remainder of the game. Player eligibility challenges by opposing managers are protest situations and must be made prior to the conclusion of a game. If a player wishes to change teams within the league, that player must, in writing, state the reason for the change to the league administrator. If the change is approved, both managers will be advised of the circumstances.

Note:
Parks and Recreation Staff will review registration material during the registration process. Those teams with incomplete or unsatisfactory registration material will not be allowed to register until required information is provided.

Falsifying a roster, playing with ineligible player or compromising the registration process will be considered unsportsmanlike conduct and may result in forfeiture of games, loss of tournament participation and/or loss of soccer program privileges. Team managers are responsible for the authenticity of player's address. Work addresses are not acceptable.

REGISTRATION PROCEDURE:

Registration will be accepted at the Tempe Parks and Recreation Office, 3500 S. Rural Road, (Second Floor of Library), Tempe, from 8:00 a.m. until 5:00 p.m. Monday – Thursday. After registration all roster changes must be done at the field with the Field Supervisor. **No faxed registration forms will be accepted. No registration will be taken on Fridays.**

NO COPIES OF ROSTERS WILL BE MADE! YOU MUST MAKE YOUR OWN COPIES BEFORE REGISTRATION – NO EXCEPTIONS!

NO ENTRY WILL BE ACCEPTED UNTIL ACCOMANIED BY A COMPLETELY FILLED OUT ROSTER FORM AND PAYMENT

REGISTRATION IS TAKEN ON FIRST COME, FIRST SERVE BASIS for the first day of registration. On the second day of registration, if there are more teams than slots available we will have a lottery with all teams present at 9:00am.

Registration will be as follows:

August 30	Teams Sponsored by a Tempe / Guadalupe Business and who attended the organizational meeting.
August 31	Any Returning Team from the Spring 2004 Season and who attended the organizational meeting.
September 1	Any Team with 50% Tempe / Guadalupe residents and who attended the organizational meeting
September 2	Any team who attended the organizational meeting
September 3	All other teams until leagues are full. **Did not attend the organizational meeting.**

Rosters and Registrations may be randomly checked and should any teams be found entering under an incorrect classification, their team will be suspended from further league play and their entry fee will be forfeited.

IRRIGATION, RAIN, AND UNFORSEEN GAME CANCELLATIONS:
Games canceled for any reason will be made up at the conclusion of league play and before the tournament begins. Games will NOT be rescheduled **IF TIME AND FIELD AVAILABILITY DO**

NOT PERMIT. Game locations may be switched to other fields if the scheduled field is unavailable. Teams will be notified of make up dates prior to the end of the regular season.

INCLEMENT WEATHER:
Unless specifically told that games are canceled, assume that they will be played. Coaches need to be mindful and have their players contact them, not the recreation office. Decisions as to the playability of the fields will be made as soon as possible, but may not be made until 4:00 p.m. the day of the match. **For updates, coaches and players can call the Sports Hotline at 350-5293 for recorded league information.**

AWARDS:
Championship T-shirts will be given to League Champions and a trophy will be given to the Tournament Champion. Each team will receive 20 award shirts for league.

LEAGUE CHAMPS:
Will be determined by total points at the end of the season. Scoring for games are 2 points for a win, 1 point for a tie and 0 points for a loss. If teams are tied in the final standings, the tie will be broken by the following procedures: (1) head to head competition, (2) sportsmanship points, (3) goals allowed among the tied teams.

The City of Tempe will only be taking 16 TOTAL TEAMS:

Competitive Division:	Highest level of skill & competition
Recreation Division:	Designed for individuals and teams of lower skill level who desire **light competition and recreational fun.**

INSURANCE:
The City of Tempe does **NOT** carry insurance to cover individuals getting injured during league or tournament play or practice sponsored by the City of Tempe. All participants play at their own risk.

GENERAL RULES AND REGULATIONS:

1. The United States Soccer Federation Rules will apply to all situations not specifically covered in the following City rules.

2. The team on the field will consist of a maximum of 11 players, including a goalkeeper. There must be minimum of 8 players present on the field for a team to play. The following represents accepted gender combinations for the co-rec league. **THESE COMBINATIONS <u>DO NOT</u> INCLUDE THE GOALKEEPER, WHICH MAY BE OF EITHER GENDER.**

   1. five (5) men and (5) women
   2. four (4) men and (6) women
   3. four (4) men and (5) women **OR**
      five (5) men and (4) women
   4. four (4) men and (4) women
   5. three (3) men and (5) women **OR**
   6. five (5) men and (3) women.

3. A player constitutes a uniformed, rostered player with all of the proper equipment being worn (i.e. shin guards, uniform, cleats.)

4. **Slide tackling is not allowed in this league**. If In the opinion of the referee a slide tackle has occurred then an indirect free kick shall be awarded to the opponents.

5. **Goalie**: When he/she receives the ball, he/she may run with it (does not have to bounce) and has to release it in six (6) seconds. If he/she exceeds the six (6) seconds the official will blow the whistle and it will result in an in-direct free kick.

6. ***GAME AND FORFEIT TIME:***
   Two games per night – 6:30 and 8:15 p.m. The field supervisor's watch is official. The game will be played in two forty-five (45) minute halves. A 15-minute grace period will be allowed, if a team is below 8. The 15-minutes will come out of the first half of game time. If the 8th player is at the playing site, the game must begin. Being at the playing site does not include driving into the parking lot, walking from the parking lot, or changing shoes. At the 15 minute mark, both teams must be ready to play. If a team forfeits three times, the team may be dropped from the league. Two forfeits and the team may not be invited back the following season.

7. ***TIE GAMES:***
   Tied league games will **<u>not</u>** be played out. See rule 14 for tournament.

8. ***PENALTY KICKS:***
   All penalty kicks can be taken by any player during league and tournament games.

9. ***UNIFORMS:***
   Matching jerseys are required, other than the goalie who will be required to wear a uniform of different color/pattern than the balance of team. Players not having matching jerseys and numbers ***<u>will not</u>*** be allowed to play. Players must also have numbers on the back of their jersey in order to play.

10. PLAYER AND TEAM CONDUCT

Conduct:
The site supervisor and/or umpire will have the power to eject a player or spectator and forfeit a game without warning for any conduct deemed unsportsmanlike or detrimental to the game (See Sports Code of Conduct). Outbursts of foul language will not be tolerated. Any participant assaulting an official or City employee will be automatically suspended for the current season and the incident may result in legal action. Threats to an umpire or City employee will result in multiple game suspensions. Comments such as "I will take care you later" or "I'll meet you in the parking lot" will be considered as threats and will be taken seriously. When players are listed on a team's roster it is understood that team manager will notify them of all rules and regulations including the Sports Code of Conduct. Teams are responsible for the conduct of their fans.

Ejection:
Player(s) ejected from a game must leave the playing field immediately. Ejected players may stay on the sidelines as long as their dissent or unsporting behavior ceases. If the venting behavior continues the site supervisor will notify the umpire and both the umpire and site supervisor will communicate with the team manager to bring the situation under control or the player must leave the playing facility. So as not to disadvantage either team the umpire will stop the game clock until order has been restored of the player leaves the facility. At some point the manager will be given two minutes to deal with the ejected player or face forfeiture of the game. Ejection situations that escalate to this level also put the team as risk for additional penalty cards and game suspensions (see below).

Player Suspensions:

Automatic 1 Game Suspension - Minimum

2 Yellow Cards	Per Game
1 Red Card	Per Game

Automatic 2 Game Suspension - Minimum

2nd Red Card	Per Season
3rd & 4th Card Overall	Per Season

Automatic Suspension for the Season

2nd Red Card	Per Season
5th Card Overall	Per Season

Automatic Suspension from Tournament Play

1 Red Card	Per Tournament
2nd Yellow Card	Per Tournament

Team Suspensions

One Game Suspension - Minimum

2 Red cards	Per Game
1 Red Card and failure to comply with direction from the umpire and field supervisor which results in a delay in the game – stopped clock.	

Two Game Suspension - Minimum

Same as above with greater dissent or volatile behavior.

Suspension for the Season

3rd Red Card	Per Season
10th Yellow Card	Per Season

Note:

Players or teams suspended for the remainder of a season are not eligible for refunds. Suspensions may carry over from season to season.

11. ***SUBSTITUTION**:*
    Either team may substitute on a goal kick or after a goal has been scored. After a throw or corner kick has been awarded the team in possession may substitute; if the team in possession does substitute then their opponents can also substitute. An injured player may be substituted for ; when the injured player has been substituted the opponents may substitute one player. No player may enter or leave the field without the referees permission except during the normal run of play.

12. **All players are required to wear shin guards any time they are on the field, no exceptions!!!**

13. ***FOUL LANGUAGE**:*
    There will be **zero** tolerance of foul language (see Code of Conduct.)

14. ***TOURNAMENT TIE-BREAKING PROCEDURE**:* One 10-minute overtime period will be played in all tournament games that end in a tie. If the game is still tied after the ten-minute overtime, a shootout will begin with a female, male, female, male, female rotation. If a tie remains, there will be a sudden death shootout until the tie is broken. Only players on the field at the end of the game will be allowed in the shootout.

15. ***SPORTSMANSHIP POINTS**:* Each team will start each game with five (5) sportsmanship points. Any team which receives two yellow cards for ungentlemanly conduct/rough play, or any inappropriate play will automatically lose one sportsmanship point. Each additional yellow card will result in the loss of one sportsmanship point. Any team that receives one red card will automatically lose two sportsmanship point. Each additional red card will result in the loss of a point. If at any point in the match a team has lost three sportsmanship points the field supervisor will determine if the match is to continue.

For a team to win the regular season championship and be eligible for the post season tournament it must finish with **25 sportsmanship points**. If at any time during the season it becomes mathematically impossible for a team to achieve **25 points** then that team will be dropped from further play. Teams will be rated on sportsmanship by the officials and field supervisor. The lowest ranking which the official will be allowed to issue will be a three. After that the field supervisor will determine the final ranking. **NOTE**: The field supervisor

has been instructed to stop the match any time they see fit and take points from a team. The field supervisor may take more than one point at a time away from a team.

16. ***PROTESTS:***

Only protests regarding ineligible player(s) or rule *interpretations* will be accepted and considered valid. Protests involving the judgement of an official will not be given consideration. The team manager or assistant manager is the only participant allowed to file a protest. The manager must call time and inform the referee of the intent to protest. The field supervisor and official will confer, if necessary. ALL DECISIONS BY THE FIELD SUPERVISOR OR OFFICIAL ARE FINAL. The manager then has the option of filing written protest, accompanied by a $25 fee, to Tempe Parks and Recreation by 5:00pm the following work day. If the protest is upheld, the $25 fee will be refunded. **IN ALL PROTEST SITUATIONS, THE GAME PLAY WILL CONTINUE.**

In the event of any rule questions the Sports Coordinator shall have the authority to institute new rules or to modify current rules, to maintain a continuity of the overall Sports Program. This interpretation of the rules shall be final.

Adult Sports Coordinator: Richard King (480) 350-5249

Recreation Supervisor: Larry West (480) 350-5218

CITY OF TEMPE
PARKS AND RECREATION
SPORTS CODE OF CONDUCT

DEFINITIONS

Recreation Coordinator	Full-time employee of Parks and Recreation directly responsible for administration of the league.
Field/Gym Supervisor:	Part-time employee of Parks and Recreation assigned to coordinate league play at a specific site
Official:	Person(s) on the field to administer the official rules of play. Also includes site supervisor and Parks and Recreation staff.
Coach/Manager:	Person designated as team spokesman. May be a player or non-player.
Individual:	Coach, manager, player, fan or spectator**.**
Contest Area:	The playing field/court and surrounding area.
Minimum Penalty:	Enforcement measure generally implemented at the contest area by the official or site supervisor.
Medium Penalty:	Enforcement measure generally carried out at the contest area by the official or site supervisor.
Maximum Penalty:	Enforcement measure implemented after review by Tempe Parks and Recreation staff.

ENFORCEMENT PROCEDURES

A. Suspended / Ejected Player

1. The site supervisor or game official may suspend a player from a current game.

2. When requested a suspended player must remove him/her self immediately from the contest area.

3. If a suspended player does not leave the contest area then the team members are responsible for the removal.

4. Two minute clause: At some point a player will be allowed two minutes to leave the contest area. If the time limit is not met the contest will be forfeited to the opponents.

5. A suspended player may remain in the park if they remain orderly. If there are additional outburst or threats the player will be asked to leave the park/gym. Police assistance may be requested. Failure to leave will cause his/her team to forfeit.

B. Length of Suspension

1. Players suspended from a game will automatically be suspended from the next scheduled game.

2. The league coordinator shall be responsible for suspending players for more than one game.

3. The league coordinator and recreation supervisor shall be responsible for suspending players from further league play.

4. Players removed from further league play cannot be replaced on the roster.

5. Repeated Sports Code of Conduct violations may jeopardize post season participation by the individual or team.

6. The severity of the infraction will determine the penalty and maximum penalties may involve more than one season and more than one sport.

7. Each Sports Code of Conduct incident will be reviewed and the team manager will be informed of the decision within a reasonable length of time.

SPORTS CODE OF CONDUCT

A. Physical Contact Misconduct

1. No Individual Shall: At any time strike, shove, threaten to strike, or lay a hand upon an official, player or spectator.

2. No Individual Shall: Use unnecessarily rough tactics during the course of a game.

3. No Individual Shall: Threaten an official, employee, player, or spectator with future violence such as, "I will take care of you later," or "I'll meet you in the parking lot."

4. Assault charges may be filed for the above examples of misconduct.

B. Verbal and Visual Misconduct

1. No Individual Shall: Engage in an abusive, verbal attack upon any official or individual on or off the contest area.

2. No Individual shall: Use trash talk; profane; obscene; or vulgar language, under any circumstances, on or off the contest area.

3. No Individual Shall: Engage in an objectionable demonstration of dissent or unsportsmanlike conduct such as throwing equipment or any other forceful action.

4. No Individual Shall: Except the coach/manager, contend the decision of an official.

C. General Misconduct

1. No Individual Shall: Refuse to abide by an officials decision.

2. No Individual Shall: Appear in the contest area under the influence of alcohol or drugs.

3. No Individual Shall: Consume alcoholic beverages while the team is participating in a game or in the contest area.

D. Penalties

Minimum Penalty Warning by the official or site supervisor.

Medium Penalty: Suspension from the current game and any subsequent games on the same day.

Medium Penalty: Official may call the game and award a forfeit victory to the opponent.

Medium Penalty: League coordinator may suspend the individual/team from between one additional game and from further league play.

Maximum Penalty: Penalty will be determined after Parks and Recreation staff review.

REVISED 7/21/04

Tempe Parks and Recreation
Soccer Registration Form **Fall 2004**

Please Print and use black or blue ink Only.

Fill out the form completely. Give as much background as possible about your team. Approach the Registration Form with the thought that Parks and Recreation does not know your team.

Team Name _____

Former Team Name _____

Manager _____

Address _____APT # _____

City _____ Zip _____

Phone (Home) _____(Work) _____(FAX)_____

Phone (Pager)_____ (Mobile) _____(E-mail) _____

CIRCLE THE LEAGUE YOU ARE REQUESTIONING:

Competitive **Recreational**

Teams with previous Tempe experience please answer the following. This information is important!

Spring 2004	Classification _____	Field _____	Record _____
Fall 2003	Classification _____	Field _____	Record _____

If you are requesting a classification change -- why? _____

Are you a newly formed team? If yes, why have you requested the above classification?

_____

Have you been playing in another city? What city? _____ Under what classification? _____
What was your record? _____

Please understand that once the team registers no refunds are available unless the league is cancelled.

FOR STAFF USE ONLY

ENTRY FEE: _____PAID BY: _____STAFF: _____