

Tempe Parks and Recreation

ADULT SPORTS

www.tempe.gov/sports/adult



FLAG FOOTBALL

Coaches Guide – Registration Materials

Fall 2009



FALL 2009 MEN'S FLAG FOOTBALL LEAGUE

ORGANIZATIONAL MEETING:

Wednesday, July 22nd, 2009 – 7:00 p.m. at the Pyle Recreation Center, 655 E. Southern Ave., Tempe.

ENTRY FEE:

\$515.00 - No personal checks will be accepted. Company check, cashier's check, or money order must be made payable to the CITY OF TEMPE. VISA, MASTERCARD, DISCOVER, AMERICAN EXPRESS or CASH is also accepted. The entry fee pays for three officials, ball, award t-shirts, and League Supervisor. The City of Tempe pays for field preparation, lights, and league administration.

LEAGUE SCHEDULE:

Each team will play a single round schedule and all will advance to a season ending tournament. Play is scheduled to begin on Tuesday, September 15th, 2009.

WEB SITE: www.tempe.gov/sports/adult

Schedules will be posted as they become available. Standings will be posted on the Web page and updated once each week.

GAME TIME AND LOCATION:

Games are played on **Tuesdays** at the **Tempe Sports Complex** (north of Warner Rd. on Hardy Street). Game times are 6:30, 7:30, 8:30 and 9:30 p.m. A ten-minute grace period will be given to all game times. The 10 minutes will come out of the first half game time. Games will be (2) twenty minute halves. League Supervisor's watch is official. Teams that notify the Sports Coordinator by 4 p.m. on the day of their game will be allowed one forfeit and will be invited back the following season. Two forfeits and a team will be dropped from the league and will not be invited back the following season.

UNIFORMS:

Matching jerseys are required. Same color shirts.

This will be strictly enforced from beginning of season. Penalty – forfeit.

ROSTER ELIGIBILITY:

Must be 18 or have graduated from high school to participate. Rosters (16 max.) must be turned in with your entry fee; no changes may be made to the roster until the first scheduled game. After the initial registration, if a non-resident is deleted a non-resident may be added. A player who participates for more than one team in the City of Tempe Flag Football League will be suspended for the remainder of the season. All Managers and Field Supervisors may challenge the eligibility of any player.

IDENTIFICATION CHECK:

A player must be prepared to present the Field Supervisor with an Arizona Driver's License or other form of photo identification **showing** their present address. Any player unable to do so will be considered an illegal player and the team will forfeit the game (players are expected to be able to show proper ID).

PLAYER LIMIT:

Eight (8) man: Everybody is eligible.

A team **must field a minimum of six** (6) players at all times for the game to continue.

TIED DIVISION STANDINGS:

If teams are tied in various positions at the final standings, the team who has defeated the other will take the top position. (NOTE: Forfeits on any team will result in a lower seed for tournament tie-breakers in all cases!!!). In the case of a tie of more than two teams where head-to-head outcomes cannot break the tie, total points allowed among the tied teams will determine the higher place.

INSURANCE:

The City of Tempe does NOT carry any insurance to cover individuals injured during the league. Players play at their own risk.

IRRIGATION, RAIN, AND UNFORSEEN REASONS FOR GAME CANCELLATIONS:

Games canceled for these reasons will be made up at the end of the season.

Games will NOT be rescheduled IF FIELD TIME DOES NOT PERMIT. Game locations may be switched to other fields if the scheduled field is unplayable. Managers ONLY of the teams affected will be notified regarding make up games; players should contact the team manager for information regarding date, time and location of make up games.

INCLEMENT WEATHER:

In cases of inclement weather call 480-350-5293 for updated information. In all cases, unless specifically told that games are canceled, assume that they will be played.

AWARDS:

Regular season league champions: T-shirts (limited to 15 shirts).

Tournament champions: plaque.

REGISTRATION PROCEDURE:

Registration will be accepted at the Tempe Community Services Recreation Office located on the second floor of the Library Building, 3500 South Rural Road, Tempe from 8:00 a.m. until 5:00 p.m. Wednesday and Thursday. **Personal checks will NOT be accepted as payment.**

Registration will be on:

Wed., August 12th 8am-9am Teams who attended the organizational meeting.

Wed., August 12th 9:30am-5pm All other teams until league is filled

Thurs., August 13th 8am-5pm All other teams until league is filled

COMPANY CHECKS OR MONEY ORDERS SHOULD BE MADE PAYABLE TO THE "CITY OF TEMPE". NO ENTRY WILL BE ACCEPTED UNTIL ACCOMPANIED BY A COMPLETED ROSTER FORM. PERSONAL CHECKS WILL NOT BE ACCEPTED.

A player must present their Field Supervisor with an Arizona Driver's license or other form of photo identification showing their present address. Field supervisors will check line-ups prior to each game. Anyone who has not shown identification to the Field Supervisor will not be allowed to play.

Rosters and Registrations may be randomly checked and should any teams be found entering under an incorrect classification, their team will be suspended from further league play and their entry fee will be forfeited.

RECREATION COORDINATOR: Richard King 480-350-5249



SPORTS CODE OF CONDUCT

All rules will be strictly enforced. The team is responsible for the conduct of its players and spectators. Each individual is responsible for one's emotions and actions. There will be zero tolerance for rough play and foul language. Misconduct may result in penalizing an individual and/or team. The severity of the infraction will determine the penalty, and penalties may involve more than one season and more than one sport. Habitual misconduct or unsportsmanlike activity may jeopardize post season participation.

DEFINITIONS

- Recreation Coordinator:** The full-time employee of Parks and Recreation directly responsible for administration of the league.
- League Coordinator:** Same as Recreation Coordinator.
- Site Supervisor:** Part-time employee of Parks and Recreation assigned to coordinate league play at a specific site.
- Field/Gym Supervisor:** Same as Site Supervisor.
- Official:** Person or persons on the field to administer the official rules. Also includes Site Supervisor and City staff.
- Coach/Manager:** A person designated as team spokesman. The person may be a player or non-player.
- Individual:** Coach, manager, player, fan or spectator.
- Contest Area:** The playing field/court and surrounding area.
- Minimum Penalty:** Enforcement measure generally implemented at the contest area by the official or Site Supervisor.
- Maximum Penalty:** Enforcement measure implemented after review by Parks and Recreation staff.

A. Physical Contact Misconduct

1. No Individual Shall: At any time strike, shove, threaten to strike, or lay a hand upon an official, player or spectator.
 - Minimum Penalty: Officials are required to immediately suspend the individual from the current and any subsequent games on the same day.
 - League Coordinator is required to suspend the individual from further league play.
 - Maximum Penalty: Penalty will be determined after review by Parks and Recreation staff and assault charges may be filed.

2. No Individual Shall: Use unnecessarily rough tactics during the course of a game.
 - Minimum Penalty: Officials are required to immediately suspend the individual from the current and any subsequent games on the same day.
 - Maximum Penalty: Penalty will be determined after review by Parks and Recreation staff and assault charges may be filed.

B. Verbal and Visual Misconduct

1. No Individual Shall: Be guilty of an abusive verbal attack upon any official or individual on or off the contest area.
 - Minimum Penalty: Officials are required to suspend the individual from the current and any subsequent games on the same day.
 - Maximum Penalty: League Coordinator may suspend the individual from between two games, with probation or from further league play.
2. No Individual Shall: Use profane, obscene or vulgar language under any circumstances on or off the contest area.
 - Minimum Penalty: Warning by official or Site Supervisor.
 - Maximum Penalty: Suspension from the current and any subsequent game on that day and probation for the remainder of the season.
3. No Individual Shall: Be guilty of objectionable demonstration of dissent or unsportsmanlike conduct such as throwing equipment or any other forceful actions.
 - Minimum Penalty: Warning from official or Site Supervisor
 - Maximum Penalty: Suspension from the current and any subsequent games on the same day.
4. No Individual Shall: Contend the decision of an official except the manager, coach or captain.
 - Minimum Penalty: Warning from official or Site Supervisor.
 - Maximum Penalty: Suspension from the current game.

C. General Misconduct

1. No Individual Shall: Refuse to abide by an official's decisions.
 - Minimum Penalty: Officials are required to suspend individuals from the current game.
 - Maximum Penalty: League Coordinator may suspend the individual from between two games and further league play.
2. No Individual Shall: Appear in the contest area under the influence of alcohol or drugs.
 - Minimum Penalty: Officials are required to immediately suspend the individual from the current and any subsequent games on the same day.
 - Maximum Penalty: League Coordinator may suspend the individual from between two games and further league play.
3. No Individual Shall: Consume alcoholic beverages while the team is participating in a game or in the contest area.
 - Minimum Penalty: Officials are required to forfeit the game in the opponent's favor.
 - Maximum Penalty: League Coordinator may suspend the individual/team from between two games and further league play.

ENFORCEMENT PROCEDURE

A. Suspended Player

1. The Field Supervisor or game official may suspend a player from the current game.
2. A suspended player must remove him/her self immediately from the confines of the contest area at the direction of the Field Supervisor.
3. If a suspended player does not remove himself from the confines of the contest area then the team members are responsible for his removal.
4. Two-minute clause: At some point a player will be allowed two minutes to leave the confines of the contest area. If the time limit is not met the contest will be forfeited to the opponents.
5. A suspended player may remain in the park if he/she remains orderly. If there is an outburst of heckling or threats the player will be asked to leave the park. Failure to leave will cause his/her team to forfeit.

B. Suspension

1. The League Coordinator shall be responsible for suspending player(s) from further league play.
2. Suspension from league play will result in the player(s) situation being reviewed by the Field Supervisor, Recreation Coordinator and Recreation Supervisor. Player removed from league play by an infraction of the player code of conduct cannot be replaced on the roster.

**CITY OF TEMPE
PARKS & RECREATION
ADULT SPORTS TEAM SPONSORSHIP
APPLICATION GUIDELINES**

The City of Tempe Parks and Recreation Department offers a variety of adult athletic league opportunities. The registration process to secure a spot in one of the leagues can, at times, be very competitive. The sign-up process is divided into priority registration day categories. Teams sponsored by a Tempe business, due to priority ranking, are allowed to register on the first day. In return for the first day priority privilege, teams are required to adhere to the following few guidelines:

- 1. Completed Sponsorship Application Form for each season and sport.**
- 2. Registration fees must be paid with a Tempe business check or credit card drawn on a business account of the sponsoring company at the time of registration – no exceptions.**
- 3. The intent of the priority registration privilege is that the sponsors actually pay the entry fee.**
- 4. The sponsorship must cover a minimum of 50% of the entry fee.**
- 5. Team uniforms, etc. cannot count towards meeting the 50% entry fee minimum.**
- 6. Team name should reflect the sponsor.**
- 7. The sponsor must be actively engaged in retail, wholesale, service or non-profit endeavors that produce sales tax revenue or employment opportunities from an address within the Tempe city limits.**
- 8. Exceptions to the guidelines must be requested prior to the start of the registration process. Additional information may be requested.**

SPONSORSHIP APPLICATION IS ON THE BACK

**CITY OF TEMPE
PARKS & RECREATION
ADULT SPORTS
TEAM SPONSORSHIP APPLICATION**

SPORT _____

SEASON: X **FALL** ___ **WINTER** ___ **SPRING** ___ **SUMMER**
YEAR: 2009

SPONSORING BUSINESS _____

ADDRESS _____

CITY _____ **ZIP** _____

NUMBER OF EMPLOYEES _____

BUSINESS PHONE _____

BUSINESS CONTACT PERSON _____

TITLE OF CONTACT PERSON _____

**IF THE BUSINESS NAME DOES NOT READILY EXPLAIN THE
NATURE OF THE BUSINESS PLEASE DO SO
NOW** _____

**THE ABOVE BUSINESS HAS AGREED TO SPONSOR THE BELOW
TEAM.**

BUSINESS CONTACT SIGNATURE _____

TEAM NAME _____

TEAM MANAGER _____ **PHONE** _____



**City of Tempe — Parks and Recreation
Fall 2009**



ADULT FLAG FOOTBALL LEAGUE REGISTRATION FORM

TEAM NAME _____

MANAGER/COACH _____

ADDRESS _____ CITY _____ ZIP _____

HOME PHONE _____ OFFICE/CELL PHONE _____

E-MAIL ADDRESS _____ FAX # _____

ASSISTANT COACH _____

ADDRESS _____ CITY _____ ZIP _____

HOME PHONE _____ OFFICE/CELL PHONE _____

E-MAIL ADDRESS _____ FAX # _____

Teams with previous Tempe experience answer the following:

Team Name _____ Record _____ Year _____

Team Name _____ Record _____ Year _____

Give a brief description of you team's ability, ages of players, and previous football background:

Teams must be prepared to play on Tuesdays.

Do Not Write Below This Line

**Fall 2009 ADULT FLAG FOOTBALL
OFFICIAL TEAM ROSTER**
(Please Print)

Team Name: _____

	<u>Name</u>	<u>Address</u>	<u>City</u>	<u>Zip</u>	<u>Home Phone</u>
1.	_____	_____	_____	_____	_____
2.	_____	_____	_____	_____	_____
3.	_____	_____	_____	_____	_____
4.	_____	_____	_____	_____	_____
5.	_____	_____	_____	_____	_____
6.	_____	_____	_____	_____	_____
7.	_____	_____	_____	_____	_____
8.	_____	_____	_____	_____	_____
9.	_____	_____	_____	_____	_____
10.	_____	_____	_____	_____	_____
11.	_____	_____	_____	_____	_____
12.	_____	_____	_____	_____	_____
13.	_____	_____	_____	_____	_____
14.	_____	_____	_____	_____	_____
15.	_____	_____	_____	_____	_____
16.	_____	_____	_____	_____	_____

Roster must be filled out completely with the street address, city, zip, and phone numbers of each player. Rosters that do not contain complete address and phone numbers of players will not be considered for league entry. **ROSTERS WILL BE CHECKED FOR VALIDITY.** As coach or manager of your team please sign your name below which verifies that the names and phone numbers and addresses of your players are accurate and true.

Coach's Signature

Date